IN-NETWORK DECISION MAKING INTELLIGENCE FOR TASK ALLOCATION IN EDGE COMPUTING

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30th International Conference on Tools with Artificial Intelligence November 5-7, 2018 Volos, Greece

OUTLINE

- Introduction
- Challenges
- Tasks Allocation
- o Data Aware Mechanism
- Experimental Evaluation
- Conclusions and Future Work

INTRODUCTION

- Internet of Things (IoT) offers a vast infrastructure of devices
- Intelligent analytics are offered on top of data collected by IoT nodes, i.e., sensing and computing devices
- Nodes can become knowledge producers through local processing



INTRODUCTION

- Legacy techniques involve data processing at the Cloud
- Cloud supports centralized processing
- Problem: Increased latency
- Need for support time sensitive applications
- Solution: Edge Computing
- It applies local processing at the edge nodes



CHALLENGES

- Keep analytics processing close to nodes
- We try to limit the latency in providing responses
- Avoid data migration (increases the communication overhead)
- To provide analytics, nodes should execute a set of tasks



TASKS ALLOCATION AT THE EDGE

- Task management is used for *distributing tasks* among Edge Devices
- It should be done in an automated manner
- It is not necessary to explicitly define the capabilities or location of edge nodes
- Data are distributed as they are generated at different geographical places



AUTONOMOUS TASKS PROCESSING

- We focus on the behavior/status of each node (nodes' context)
- Nodes may act autonomously and decide about the allocation of tasks (*local execution or not*)
- Our technique takes into consideration:
 - Tasks characteristics
 - Nodes' characteristics
 - The data present in every node



AUTONOMOUS TASKS PROCESSING

- Tasks may be delivered through streams
- They have specific characteristics, e.g size, complexity, deadline, priority, software requirements
- Nodes also exhibit specific characteristics, e.g., *load, throughput*
- Nodes 'own' a multidimensional dataset
- We should decide on the local execution of a task



• We can support an adaptive scheme to be *fully aligned with nodes' internal status, tasks requirements and the collected data*

• Target:

- Develop a relevant decision mechanism
- Decisions should be taken in a distributed, autonomous manner

• Upon a task reception, nodes create the *context vector*

- Nodes load
- Tasks priority
- Available resources



• The mechanism takes into consideration the data present at the nodes

• Nodes decide:

- Local execution
- Execution in the group
- Execution at the Cloud











- Nodes exchange contextual information
- Such information will affect the decision making
- Every node calculates an *information vector* for every peer
 - Data statistical difference
 - The load
 - The communication cost



- If a task will not be executed locally, it will be sent to a peer with:
 - Similar data
 - Low load
 - Low communication cost
- If no peer is appropriate for executing the task, then send it to Cloud



- The decision making:
 - Modeling

the contextual vectors (for tasks) the information vectors (for peers)

- Probabilistic local task allocation
- Multi-criteria local task allocation



- Probabilistic approach
 - We can adopt **Bayesian inference**
 - Two classes: Local execution (C1) or not (C2)
 - We build on a training dataset for classification
 - Based on context vector for a task the classifier delivers the result



• Multi-criteria decision making

- We build an ordered list of information vectors (data for peers)
- We provide rankings for peers
- Ratings are calculated based on the information vectors
- The candidate with the highest score is selected to host the task



• We assess

- The *correct selection of tasks* that will be locally executed (Aspect A)
- The *correct identification of the appropriate peer* when tasks is offloaded (Aspect B)
- The *'closeness' of the result* to the optimal solution (Aspect C)

• Metrics

- For Aspects A & B: Precision (P), Recall (R), F-Measure (F)
- For Aspect C: We 'create' the ideal node and its information vector [min_load, min_comm_cost, min_data_distance]
- Closeness is represented by $\omega_{i},$ i.e., the Euclidean distance with the ideal node

• Datasets

- Real dataset related to companies bankruptcy*
- Real dataset related to indoor environmental data**

• Training dataset

- We create 300 context vectors and best actions
- 65% of vectors indicate local processing
- 35% of vectors indicate tasks offloading

• We construct networking topology of 5,000 nodes

* https://archive.ics.uci.edu/ml/datasets/qualitative bankruptcy ** http://db.csail.mit.edu/labdata/labdata.html

• In multi-criteria optimized tasks allocation, we focus on the following scenarios (different weights for each criterion)

Scenario	load (λ)	comm. (κ)	resources (ρ)	distance (δ)
Scenario A	0.25	0.25	0.25	0.25
Scenario B	0.70	0.10	0.10	0.10
Scenario C	0.10	0.10	0.40	0.40
Scenario D	0.10	0.10	0.10	0.70

• Results for Precision, Recall and F-Measure



• Closeness with the ideal node



• Closeness for load



• Closeness for data



CONCLUSIONS AND FUTURE WORK

- Our sequential decision making manages to select the appropriate action for each task
- We manage to get efficient decisions related to the local processing
- We can select the best possible peer when tasks are offloaded

• Time-optimized decisions could increase the efficiency



Thank You!!

Questions?