

# Synergistic Policy and Virtual Machine Consolidation in Cloud Data Centres

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# Outline

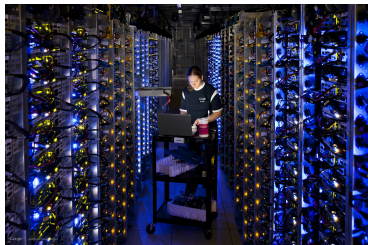
- 1 why this work is interesting/important
- 2 our work on synergistic VM and network policy management
- 3 our experimental results

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## a closer look at inside a data centre



- Server - Loads of it. Even larger number of virtual machines.
- Network cables - Loads of it. Needed for connecting servers, network switches/routers, and **middleboxes**.



## data centre outage is expensive<sup>1</sup>

- **\$69 Trillion** would be lost per hour if every data centre in world went down at the same time.
- When Amazon.com went dark for approximately 49 minutes in January of 2013, it cost the company an estimated **\$4 million** or more in lost sales. Another outage in August of the same year lasted only 30 minutes, but still cost the Internet giant an estimated **\$66,240** in lost revenue every single minute.
- Google's 5 minutes outage in 2014 was reported to have cost over **\$500,000** and led to **40%** drop in worldwide Internet traffic.

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<sup>1</sup>[http://www.virtualhosting.com/blog/2013/outrageous-costs\\_data-center\\_downtime](http://www.virtualhosting.com/blog/2013/outrageous-costs_data-center_downtime)  

In the meantime, it was reported that the largest source of network failures in data centres stemmed from **misconfiguration**<sup>2</sup>.

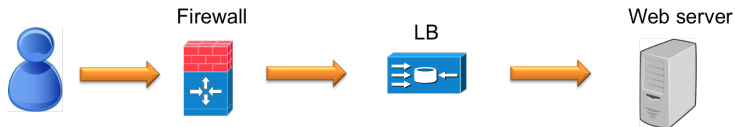
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<sup>2</sup>Turner, D. et al., “NetPilot: Automating Datacenter Network Failure Mitigation.”  
ACM SIGCOMM 12

## network policy

All networks are governed by **network policies**, which are high-level networking objectives derived from network-wide requirements<sup>3</sup>:

- Internet client traffic must be checked by Firewall first and then forwarded to a LB.

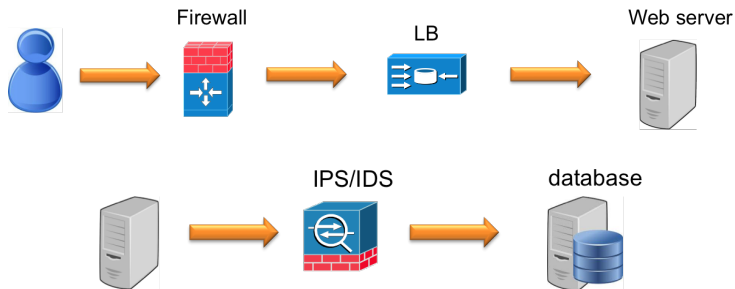


<sup>3</sup> "Service Function Chaining Use Cases In Data Centers",  
draft-ietf-sfc-dc-use-cases-04 , 2016

## network policy

All networks are governed by **network policies**, which are high-level networking objectives derived from network-wide requirements<sup>3</sup>:

- Internet client traffic must be checked by Firewall first and then forwarded to a LB.
- Traffic to access database server must be checked by an IPS.



<sup>3</sup> “Service Function Chaining Use Cases In Data Centers”,  
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# network policy

**Network policies** are implemented in middleboxes or network function boxes – such as firewalls, load balancers, SSL offloaders, web caches, and intrusion prevention boxes

## how are network policies managed

In the meantime, it was reported that the largest source of network failures in data centres stemmed from **misconfiguration**<sup>4</sup>.

A largely manual effort - statically insert middleboxes on to the network paths, and manually configure them.

Policy demands packets to traverse a specific set of middleboxes.

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<sup>4</sup>Turner, D. et al., "NetPilot: Automating Datacenter Network Failure Mitigation."  
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# how are servers managed?

## cloud data centre server management

A large shared compute environment where tenants (users) come and go unpredictably - hence, **unpredictable dynamic workload**.

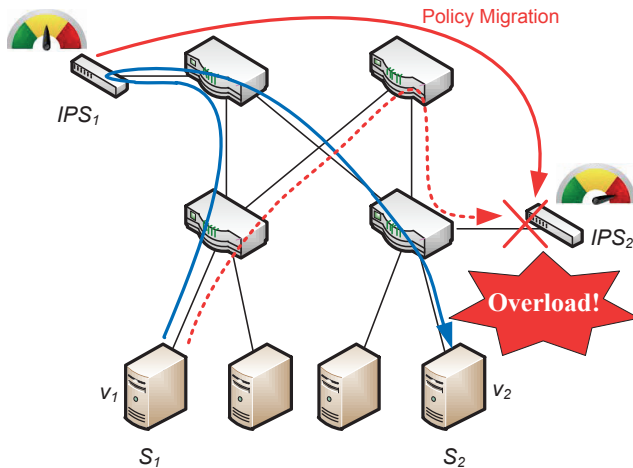
- Virtualisation (e.g. virtual machines) enables sharing and provides elasticity (i.e. dynamic scaling).
- Virtual machines can be dynamically consolidated – via live migration – to improve resource utilisation, hence the revenue (\$).

# joint network policy and VM management

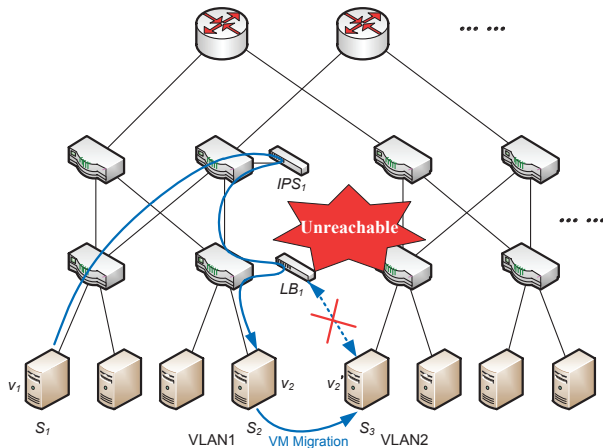
## the problem

- 1 When a virtual machine moves, both flow state and the mapping state of IPs must be updated across the network.
  - ▶ unable to traverse a specified set of middleboxes – hence policy violation(s) – hence data centre outage
- 2 When a policy is deployed/migrated, locations of src/dst VMs must be considered.
  - ▶ forwarded through a longer path – hence wasting network resources – impairing performance

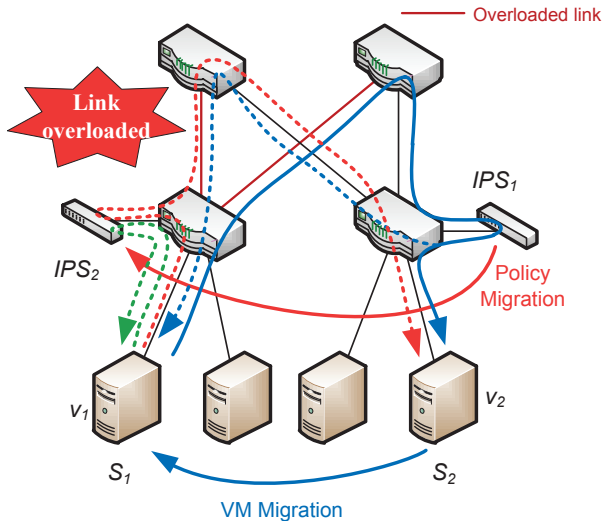
# example scenario 1: MB capacity overloaded



## example scenario 2: Route unreachable



# example scenario 3: Performance degradation



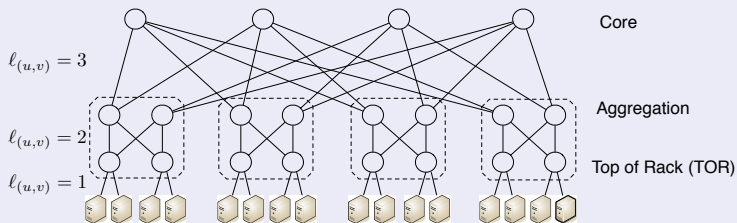
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# network cost

## fat-tree



## network communication cost

The cost of each link in DC networks varies on the particular layer that they interconnect. High-speed core router interfaces are much more expensive (and, hence, oversubscribed) than lower-level (Top of Rack) ToR switches.

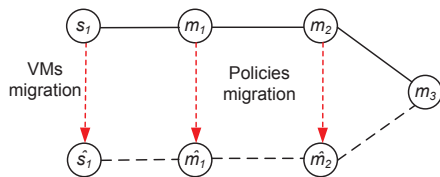
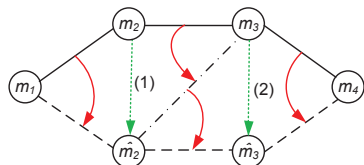
Hence, we define the *Communication Cost* of all traffic from VM  $v_i$  to  $v_j$  as

$$\begin{aligned}
 C(v_i, v_j) &= \sum_{p_k \in P(v_i, v_j)} f_k.rate \sum_{L_s \in R_k(v_i, v_j)} c_s \\
 &= \sum_{p_k \in P(v_i, v_j)} \{ C_k(v_i, p_k.in) \\
 &\quad + \sum_{j=1}^{p_k.len-1} C_k(p_k.list[j], p_k.list[j+1]) \\
 &\quad + C_k(p_k.out, v_j) \}
 \end{aligned} \tag{1}$$

Given the set of VMs  $\mathbb{V}$ , servers  $\mathbb{S}$ , policies  $\mathbb{P}$  and MBs  $\mathbb{M}$ , we need to find an allocation  $A$  that minimizes the total communication cost:

$$\begin{aligned}
 & \min \sum_{v_i \in \mathbb{V}} \sum_{v_j \in \mathbb{V}} C(v_i, v_j) \\
 & \text{s.t. } A(v_i) \neq \emptyset \ \&\& \ |A(v_i)| = 1, \forall v_i \in \mathbb{V} \\
 & \quad p_k \text{ is satisfied}, \forall p_k \in \mathbb{P} \\
 & \quad \sum_{v_i \in A(s_j)} r_i \leq h_j, \forall s_j \in \mathbb{S} \\
 & \quad \sum_{p_k \in A(m_i)} f_k.\text{rate} \leq m_i.\text{capacity}, \forall m_i \in \mathbb{M}
 \end{aligned} \tag{2}$$

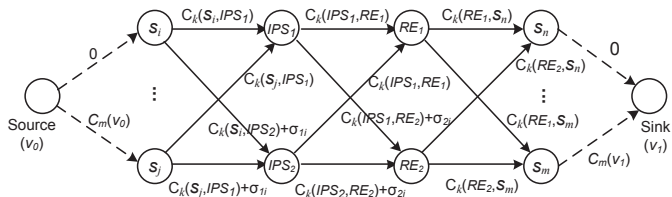
## policy migration among middleboxes



Their network cost reduction, i.e. utility, is equal. MBs and VMs can be migrated separately.

# two-phase based algorithm

- Phase I: policy migration
  - ▶ Build Cost Network
  - ▶ Find the shortest path
  - ▶ Vote for candidate servers



## two-phase based algorithm

- Phase II: VM migration
  - ▶ build preference lists for both VMs and servers
  - ▶ find the most “stably matched” servers for VMs
  - ▶ use stable matching to solve preference conflicts between them

Sync can be converged and output a stable matching results within  $O(VS)$ , where  $V$  and  $S$  are the numbers of input VM and server respectively.

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## simulation

We have evaluated the performance of Sync scheme over a simulated fat-tree DC topology with  $k = 14$  (i.e., 931 nodes, including 686 servers and 245 switches) in ns-3.

- each policy flow is configured to traverse 1- 3 middleboxes.
- comparing against S-CORE<sup>a</sup>.

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<sup>a</sup>Tso, F. P., Oikonomou, K., Kavvadia, E., & Pezaros, D. P. Scalable traffic-aware virtual machine management for cloud data centers. IEEE ICDCS, 2014

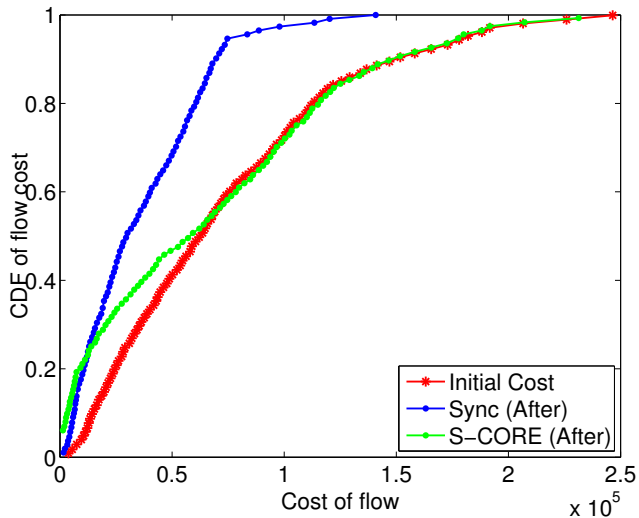
## testbed

A centralised controller is implemented on top of Ryu SDN controller to collect all flow statistics and running time.

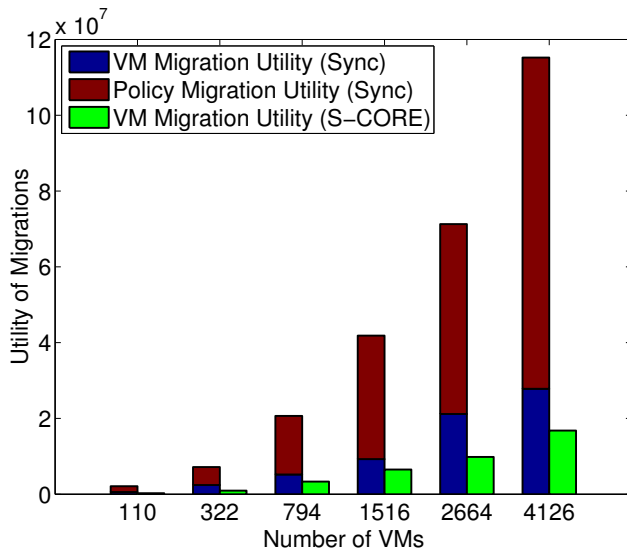
- A CentOS 6 host with Intel 2.1GHz CPU and 4GB RAM.
- Flow statistics are collected from all software switches (Open vSwitch 2.3.1).



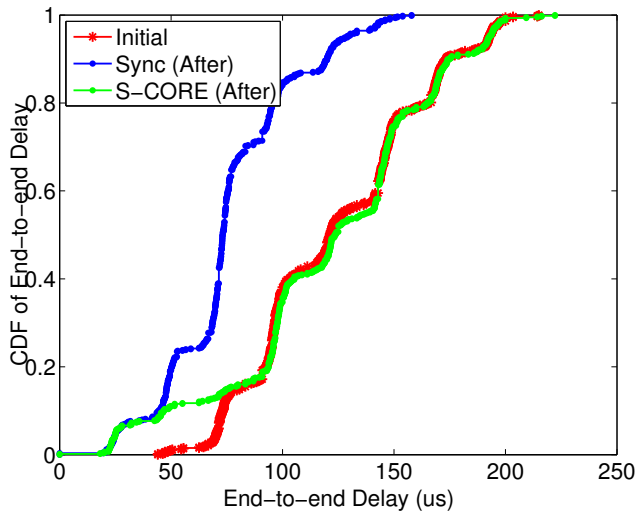
# simulation – cost of flows for $k = 14$



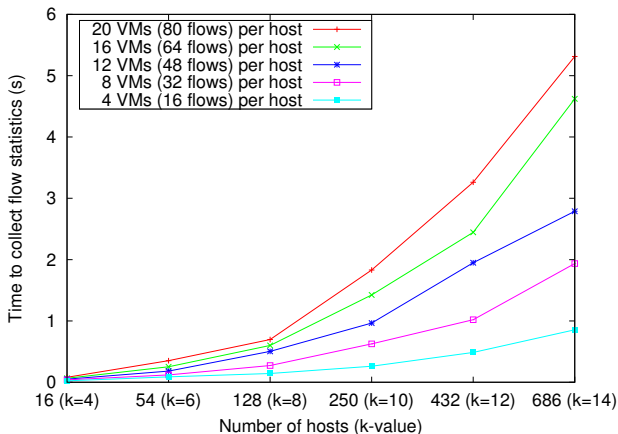
# simulation – migration utility



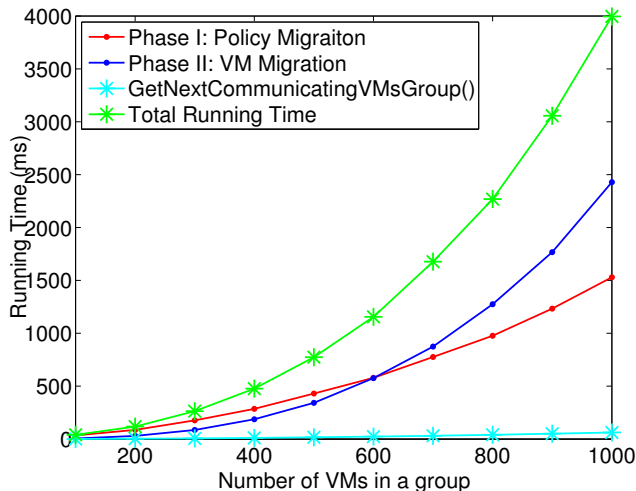
# simulation – end to end relay



# testbed – time spent to collect flow statistics



# testbed – time spent for Sync migration algorithm



# Take-away

- Middleboxes (network policies) and virtual machines management have been treated as independent problems.
- Data centre network policy management is challenging due to multidimensional dynamism.
- Data centre network needs synergistic management - exemplified by our joint network policy and virtual machine consolidation.