

Network Function Virtualization in GTS

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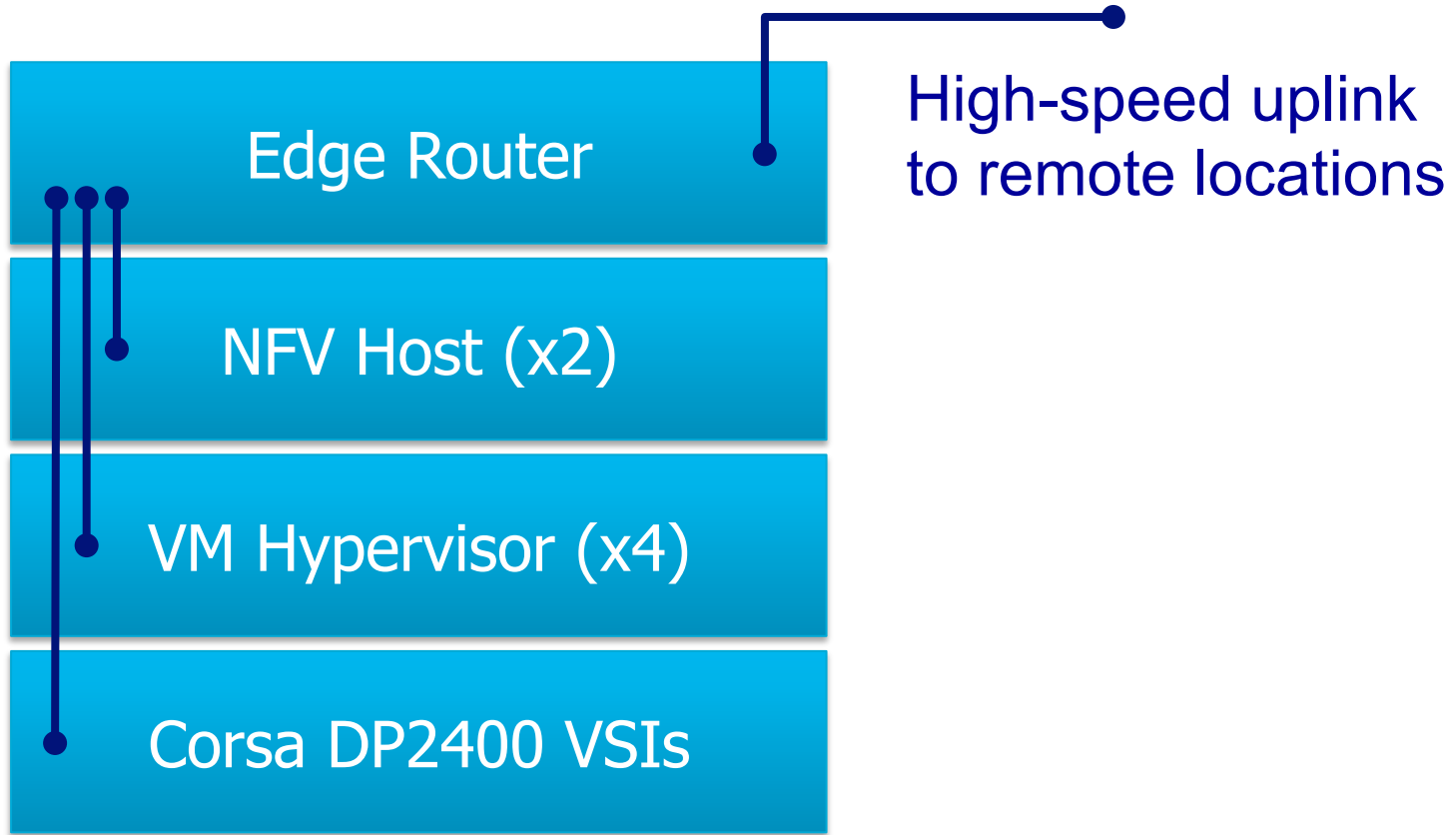
- Moving network services from hardware to software
 - Firewalls
 - Caches
 - Rate limiters
 - ..
- Trending topic between operators
 - and recently in research too

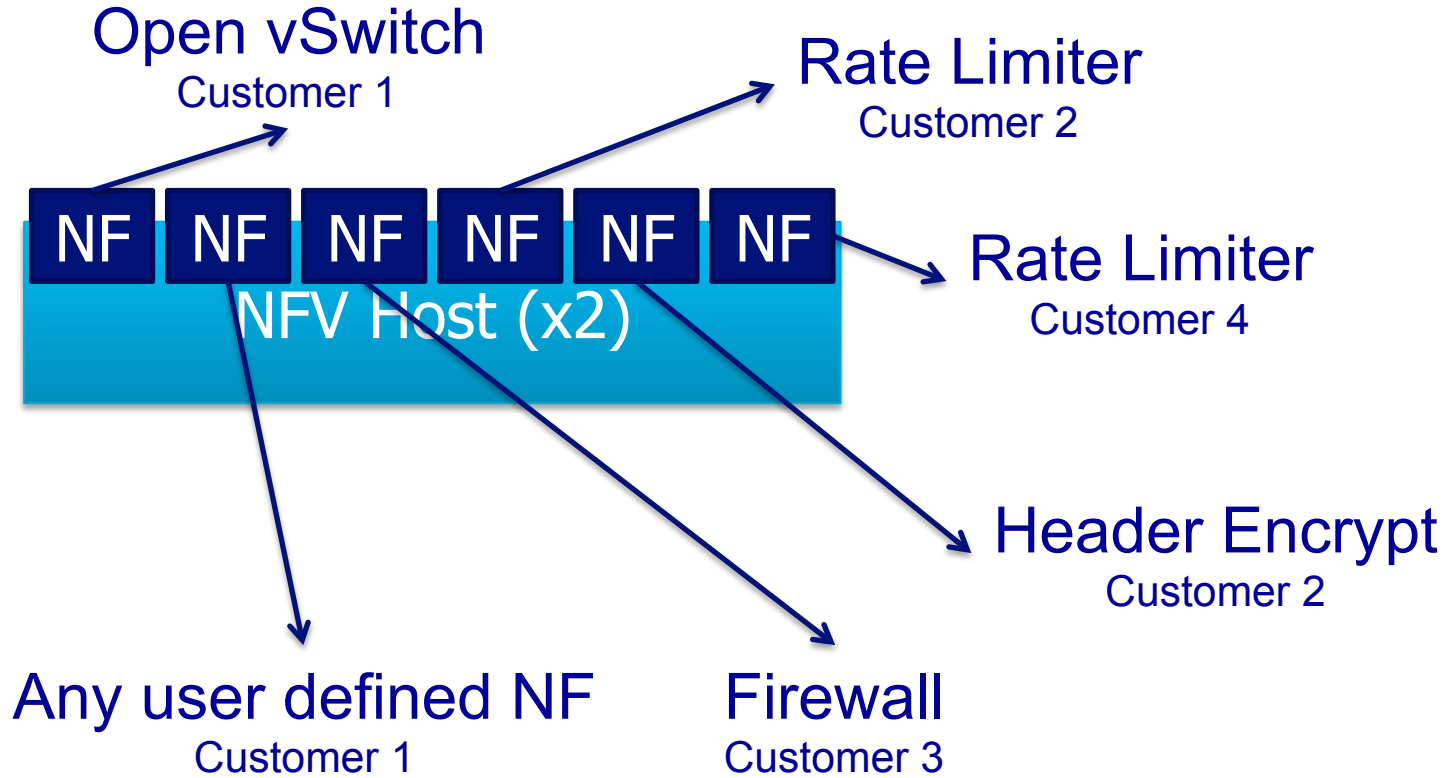
- We are facing increase in:
 - Number of connected clients
 - Amount of aggregate traffic
 - Needs for specialized services

Traditional middlebox and network management can't cope with this in an efficient manner

- Virtualization has many benefits
 - CAPEX/OPEX savings
 - Increased automation, no human intervention
 - Brings agility and fault tolerance to the infrastructure

- GTS is an experimental network testbed service
 - We could use NFV “internally”
 - For monitoring purposes
 - To enforce Quality of Service
 - To implement virtualized resources (e.g., Open vSwitch)
 - Also, we can allow users to use and experiment with NFV in their network testbeds
- During the last 10 months, we took the first early steps

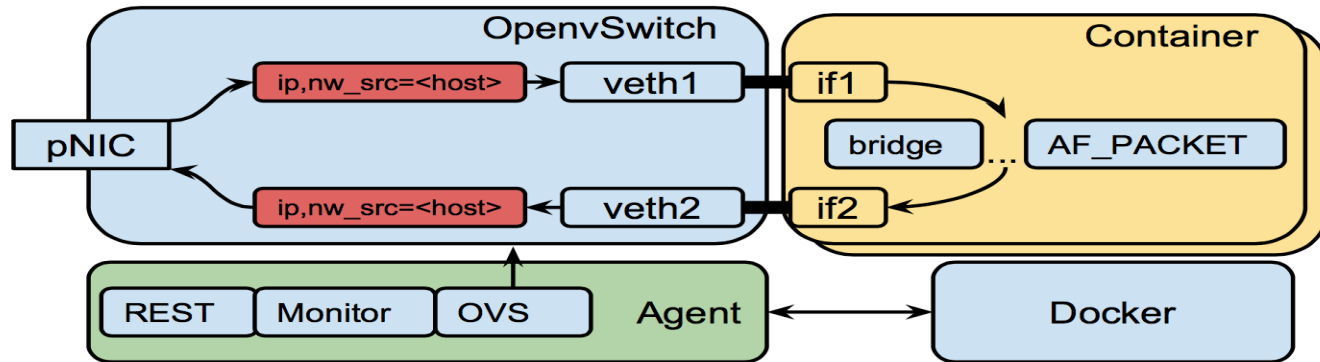


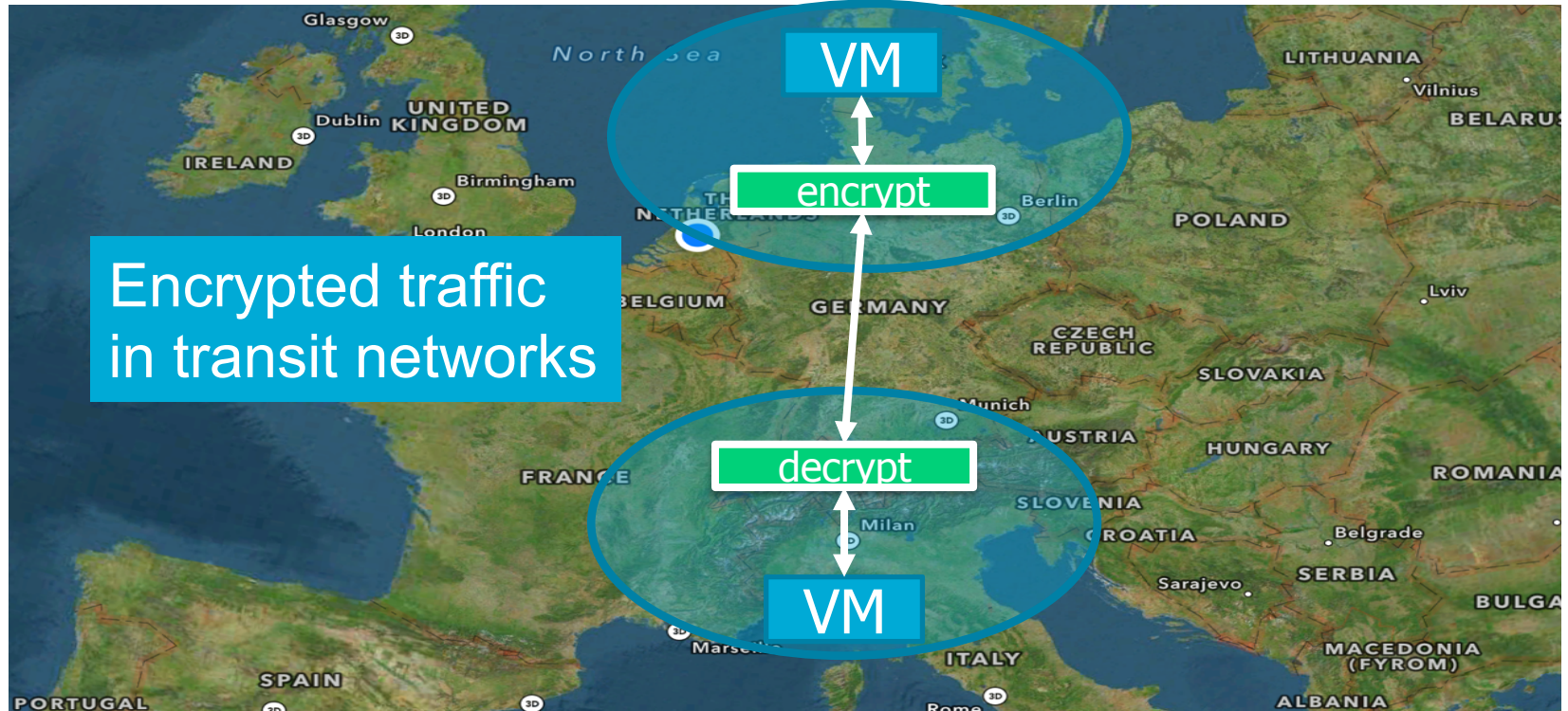


- Lightweight “virtualization”
 - Very high NF to host density
 - Good chaining properties
- Fast create/start/stop/delete
- Small latency, high throughput, low memory usage
- Containers are easily reusable / shareable
- Traditional software environment
- Microservices architecture



- Inside the NFV Host





```
host {  
    id = "h1"  
    port { id = "eth1" }  
    location = "MIA"  
}  
host {  
    id = "h2"  
    port { id = "eth1" }  
    location = "GVA"  
}
```

VM

VM

```
nf {  
    id = "nf1"  
    template = "gvs/encrypt"  
    port { id = "src" }  
    port { id = "dst" }  
    location = "MIA"  
}  
nf {  
    id = "nf2"  
    template = "gvs/decrypt"  
    port { id = "src" }  
    port { id = "dst" }  
    location = "GVA"  
}
```

encrypt

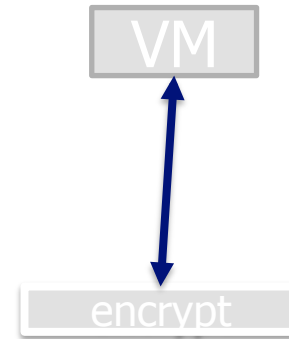
decrypt

```
link {  
    id = "l1"  
    port { id = "src" }  
    port { id = "dst" }  
}
```

...

```
adjacency h1.eth1, l1.src  
adjacency l1.dst, n1.s1
```

...



- Software switch
- Firewall
- HTTP proxy
- Network measurement functions
- Introducing delay
- Rate limiter
- DNS load balancer
- SNORT

More information / publications at:
<http://netlab.dcs.gla.ac.uk/>

```
OFX1soft {  
  ofx {  
    id="OFX2"  
    location="lab1"  
    switchIPv4Addr="10.10.10.2"  
    switchSubnetMaskv4="255.255.255.0"  
    controllerIPv4="10.10.10.100"  
    controllerPort="6633"  
    controllerIPv4Secondary="10.10.10.101"  
    controllerPortSecondary="6634"  
    OpenFlowVersion="OpenFlow13"  
    switchMode="soft"  
    port {  
      ofport=1  
      id="P1"  
    }  
    port {  
      ofport=2  
      id="P2"  
    }  
    port {  
      id="CTRL"  
      mode="CONTROL"  
    }  
  }  
}
```

- An OpenFlow resource (called OFX) can be described with a DSL
- User defines:
 - OpenFlow port (physical) ids
 - OpenFlow protocol version
 - Controllers (primary and secondary)
 - IP address of the switch
 - Switch DPID
 - Location of the resource
 - ...

- Due to the GVM used at GTS, a virtual description can be mapped to different physical (or virtual) resources

OFX virtual OF
switch description

mapped to

Status:
**Under testing
in the GTS lab**

mapped to

Status:
**Corsa devices arrive
in Oct 2016 to GTS**

- Live demo will show
 - An OFX (OpenFlow switch) mapped to a NF container
 - A rate limiter NF

Thank you for your attention!